





# **Games Development and Digital Media**

If you've dreamed of an exciting, fast-paced creative career in industries such as digital games development or animation and visual effects, there are plenty of study options for you at TAFE NSW. Channel your passion for new technologies and platforms to become a designer, developer or artist that creates new works and worlds that amaze and entertain.



# Job opportunities

The games industry is growing with more opportunities in demand for producers and writers, product, marketing and community managers, games programmers, developers and designers, graphics and audio engineers, artists and animators.



### Annual growth 8.2%

Figures from the latest Entertainment and Media Outlook from PwC shows that total interactive games and esports revenue in Australia is forecast to continue growing strongly, adding \$2.4 billion to the economy by 2026, taking total revenue to just over \$7.3 billion.



#### **Industry connections**

Games Development students are introduced to prominent games professionals, industry experts that supply industry with up to date materials, technology and software. Students are also introduced to industry through opportunities such as a workplace visits, competitions, online webinars and guest speaker programs.



#### Industry areas using games

Games, Education, Health, Training, Business, Government, Defence and Policing, Film and TV and Wellbeing.

# Qualifications you can earn at TAFE NSW

There are a range of courses that will prepare you for an exciting and potentially lucrative career in Games Development and Digital Media. Whether you want to be part of the multi-billion dollar games industry, or have your heart set on a screen career (either on front of or behind the camera), TAFE NSW is the place to learn the skills you need to launch your career.

Course	Code	Duration
Certificate III in Screen and Media	CUA31020	18 weeks
Certificate IV in Screen and Media (Animation and Visual Effects)	CUA41220	18 weeks
Diploma of Screen and Media (Animation, Gaming and Visual Effects)	CUA51020	36 weeks
Advanced Diploma of Screen and Media	CUA60620	36 weeks
Certificate III in Information Technology (Game Design)	ICT30120	36 weeks

Course	Code	Duration
Certificate IV in Information Technology (Game Development)	ICT40120	16-18 weeks
Diploma of Information Technology (Game Art and Design) or (Game Programming)	ICT50220	16-18 weeks
Certificate IV in Information Technology (Web Development)	ICT40120	36 weeks
Diploma of Information Technology (Front End Web Development)	ICT50220	16-36 weeks
Bachelor of 3D Art and Animation	HE20520	3 years

We also have a range of short courses to help build your knowledge and skills in these industry areas. Visit <u>tafensw.edu.au</u> or contact 131 601 for more information.

#### Fees for your course

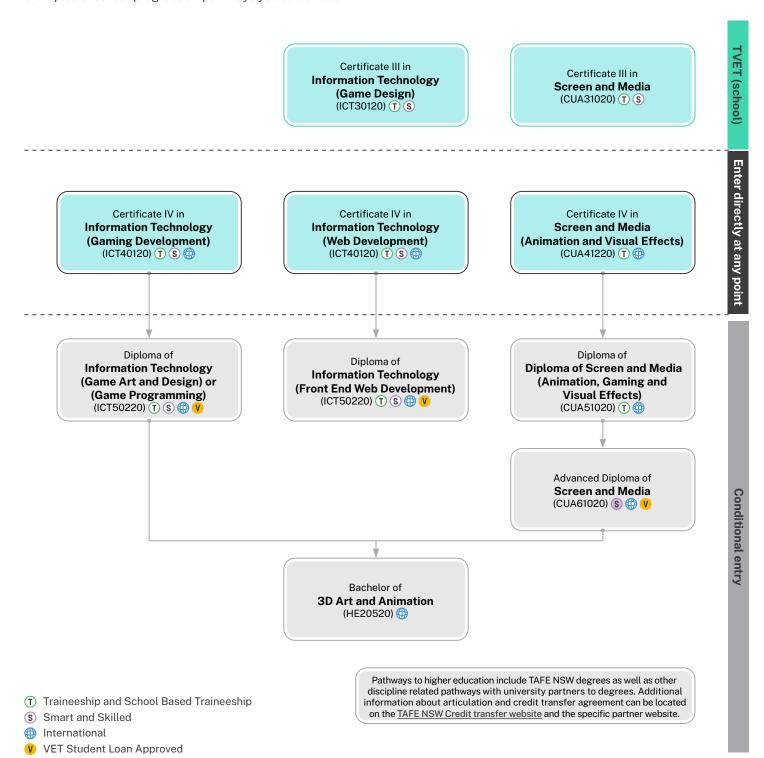
A range of criteria apply for course fees, access to government subsidised training, student loans, payment by instalment, fee concessions and fee exemptions that are available to eligible students. The training for all or some of the courses listed is subsidised by the NSW Government under Smart and Skilled funding. Visit: <a href="mailto:teas.">tafensw.edu.au/enrol/fees</a>.

<sup>^</sup> Source: PwC, Australia Entertainment & Media Outlook 2022-2026 pwc.com.au/entertainment-and-media/2022/australian-outlook-2022-report.pdf (page 56)



## How you can grow your career

When you study with TAFE NSW, there are any number of courses that lead to an even greater number of career opportunities. However, before you can earn certain qualifications, you may have to complete some pre-requisite courses. Below are some examples of career progression pathways you could follow.



#### For more information contact 131 601