



GAMES DEVELOPMENT AND DIGITAL MEDIA

Storyboarding, animating, creating 3D models and textures ... with a job in game design or digital media, work is all play. Learn everything you need to bring to life the fantastic ideas in your head, and create new works and worlds that amaze all.



Job opportunities

The games industry is growing with more opportunities in demand for producers and writers, product, marketing and community managers, games programmers, developers and designers, graphics and audio engineers, artists and animators.



Industry connections

Games Development students are introduced to prominent games professionals, industry experts that supply industry with up to date materials, technology and software. Students are also introduced to industry through opportunities such as a workplace visits, competitions, online webinars and guest speaker programs.



Potential growth

Figures revealed regarding the latest Entertainment and Media Outlook from **PwC** states that the total interactive games and esports revenue in Australia reached A\$3.41 billion in 2020, and is expected to increase to A\$4.9 billion in 2025.



Industry areas using games

Games, Education, Health, Training, Business, Government, Defence and Policing, Film and TV and Wellbeing.

QUALIFICATIONS YOU CAN EARN AT TAFE NSW

There are a range of courses that will prepare you for an exciting and potentially lucrative career in Games Development & Digital Media. Whether you want to be part of the multi-billion dollar games industry, or have your heart set on a screen career (either on front of or behind the camera), TAFE NSW is the place to learn the skills you need to launch your career.

Course	Code	Duration
Certificate III in Screen and Media	CUA31015*	18 weeks
Certificate IV in Screen and Media (Interactive Media)	CUA41215*	18 weeks
Diploma of Screen and Media (Interactive Media)	CUA51015*	36 weeks
Advanced Diploma in Screen and Media	CUA60615*	36 weeks
Certificate III in Information Technology (Game Design)	ICT30120	36 weeks
Certificate IV in Information Technology (Game Development)	ICT40120	16-18 weeks
Diploma of Information Technology (Game art and design) or (Game programming)	ICT50220	16-18 weeks

Course	Code	Duration
Certificate IV in Information Technology (Web development)	ICT40120	36 weeks
Diploma of Information Technology (Front end web development)	ICT50220	16-36 weeks
Advanced Diploma of Creative Product Development	CUA60415*	36 weeks
Diploma of 3D Art and Animation	HE20518	1 year
Associate Degree of 3D Art and Animation	HE20519	2 years
Bachelor of 3D Art and Animation	HE20520	3 years

FEES FOR YOUR COURSE

A range of criteria apply for course fees, access to government subsidised training, student loans, payment by instalment, fee concessions and fee exemptions that are available to eligible students. The training for all/some of the courses listed is subsidised by the NSW Government under Smart and Skilled funding. Visit [tafensw.edu.au/enrol/fees](https://www.tafensw.edu.au/enrol/fees).

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SHORT COURSES YOU CAN STUDY AT TAFE NSW

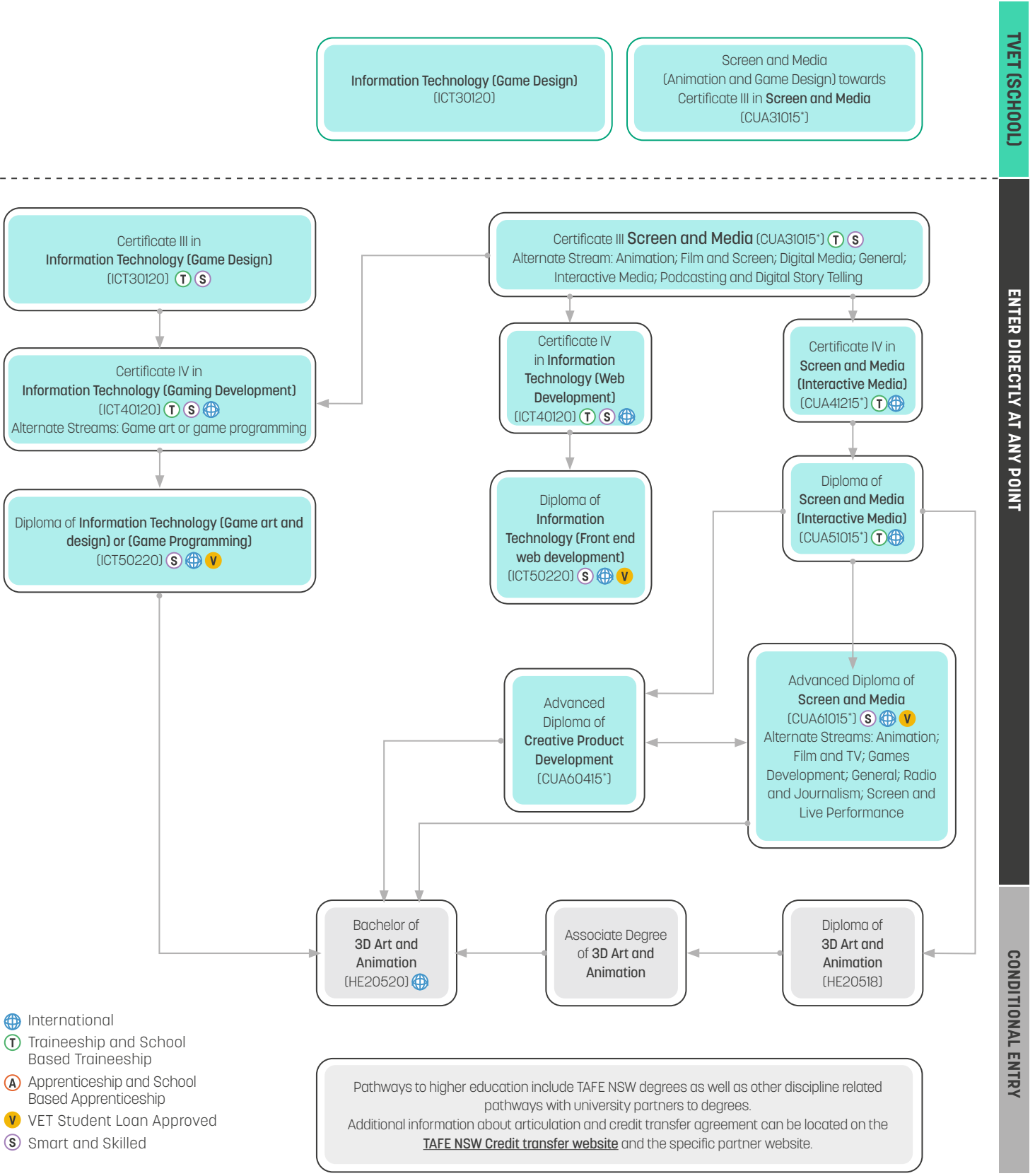
TAFE NSW has a selection of short courses available to study that can help you build the essential games design or digital media skills needed to kickstart and grow your career, or to help you round out your résumé.

Short Courses for Design	Code	Duration	Included Units of Study
Statement of Attainment in Game Art Basics for Game Development	900-82011	1 week	CUADIG304 Create visual design components CUAACD101 Use basic drawing techniques
Statement of Attainment in Animation Skills for Niche Roles	SG00008127	2 weeks	CUADIG304 Create visual design components CUADIG202 Develop digital imaging skills CUAPPR304 Participate in collaborative creative projects
Statement of Attainment in Character Design for Illustration	900-82002	9 weeks	CUAACD201 Develop drawing skills to communicate ideas CUAPAI501 Refine painting techniques
Statement of Attainment in Introduction to Motion Graphics	900-80672	8 weeks	CUADIG509 Investigate technologies for the creation of digital art CUADIG508 Refine digital art techniques
Statement of Attainment in Make a Stop Frame Animation	900-80555	9 weeks	CUAPPR301 Produce creative work CUACAM401 Shoot a wide range of screen content
Statement of Attainment in Introduction to Game Programming	900-82004	5 days	ICTICT301 Create user documentation ICTICT308 Use advanced features of computer applications

[Visit our website for more short courses.](#)

HOW YOU CAN GROW YOUR CAREER

When you study with TAFE NSW, there are any number of courses that lead to an even greater number of career opportunities. However, before you can earn certain qualifications, you may have to complete some pre-requisite courses. Below are some examples of career progression pathways you could follow.



T/VET (SCHOOL) ENTER DIRECTLY AT ANY POINT CONDITIONAL ENTRY

- International
- Traineeship and School Based Traineeship
- Apprenticeship and School Based Apprenticeship
- VET Student Loan Approved
- Smart and Skilled

FOR MORE INFORMATION CONTACT 131 601

*This course is superseded. You can still enrol in this course, and you will be contacted if you need to transition into the next version when it is available.
Disclaimer: Please check to ensure that courses are currently being offered at your preferred TAFE NSW location. Course delivery and duration may also vary between TAFE NSW locations, so please confirm before enrolling. Fee free eligibility may apply.