



CREATIVE INDUSTRIES

INTERNATIONAL STUDENT APPLICATION REQUIREMENTS

Entry into Creative Industry courses at TAFE NSW are subject to a selection process that often includes the assessment of a portfolio and an essay.

How to apply

Step 1: Check the course information for entry requirements at tafensw.edu.au/international.

Step 2: Complete and submit the following as part of your application as required for the course.

A. TAFE NSW International Student Application Form

Complete the application form and attach any required supporting documentation. Please check that you have met any course prerequisite requirements and the application closing date. Full details can be found at tafensw.edu.au/international.

B. Portfolio

See Section 1 for specific requirements. Your name should be clearly marked on each piece of work you submit.

C. Essay

See Section 2 for specific requirements. Your name should be clearly marked on each piece of work you submit.

D. Signed declaration of authorship of design work

Complete Section 3 and [submit with your application](#).

Section 1: Portfolio

The portfolio is designed to provide TAFE NSW with visual evidence of your creative ability. You should submit the work that you think **best demonstrates the creative area** for which you are applying. The portfolio should contain a **minimum of 6 (six) pieces** of work and should demonstrate your range of skills, both creative and technical. **The portfolio should be submitted as a digital PDF file that is under the size of 25MB.** Each piece of work should be clearly named and have a brief description of the work included. As an example your portfolio may include the following:

Fashion Design - Illustrated fashion drawings, fashion layouts and development work, storyboards, artwork, other design work, major art/design work undertaken for final year school examinations, other creative arts projects. Submit examples of your personal design ideas with a focus on your creativity, use of colour and your design communication ability.

Interior Design - Interior Design sketches, mood board, plans, artworks, drawing, photography, painting, sculpture, collage or other design work completed at school or as a hobby in your own time.

Graphic Design - Artwork in a variety of formats including print and digital media that incorporate typographical elements as well as image. This may include logo design, magazine layouts, labels, stationery and branding.

3D Art + Animation - Concept art drawings, visual diaries, storyboards, character development, sketches and illustrations, digital art, animation, sculpture, photography or video.

Visual Art - Artworks, paintings, drawings, photography, printmaking, ceramics, sculptures, designs for artworks, journal sketches.

The portfolio will be assessed on the following criteria:

- A creative approach to problem solving
- Good presentation
- Innovative and interesting ideas

Sample Portfolio - An example of a portfolio can be viewed below.



Section 2: Essay requirements

In some cases, you will also be required to submit a 500-word essay.

The essay question asks you to:

“Compare the work of **two prominent designers, directors or artists** in your selected creative industry areas (e.g. Fashion, Interior, Graphic or 3D Art Animation) and describe the **similarities and the differences** between the works of the two designers.”

This should be **submitted as a PDF file along with your portfolio**.

Section 3: Authorship of design work

The work you submit for your portfolio must be solely your own ideas, drawing and design work. It must be completed solely by you. You must sign the declaration below in confirmation.

My declaration that all work submitted is completely my own.

I, _____

Of, _____

Declare that the work I have submitted in support of my application for enrolment in the TAFE NSW Creative industries course are solely my own ideas, drawings and design work. I accept in future if it is established that the work was not my own, my place in the course will be forfeited and I will not be entitled to any fee refund.

Signature: _____

Date: _____

To submit your application or if you require further information or assistance, please email: intadmissions@tafensw.edu.au

SAMPLE

SAMPLE 3D ART + ANIMATION PORTFOLIO

This sample portfolio will give you some guidelines in regards to compiling your own portfolio for your application. You should include 6-8 examples of art or design related work that shows your creativity and interest in 3D Art + Animation.

You will see examples in this sample ranging from entry level to a much higher standard as students come into this course with a range of skills, knowledge and prior experience.

Remember these are just examples, what you choose to demonstrate your creativity is up to you.

RESUME



CV

FIRSTNAME LASTNAME
02999 9999
name@email.com

EDUCATION

- **HIGH SCHOOL** | JAN 2001 - DECEMBER 2001
Year 11
Achievements:
2001 Principal's award for sporting achievements

PERSONAL ATTRIBUTES

- **VERBAL COMMUNICATION** | Recognised ability to communicate with a range of individuals from different cultures.
- **COMMITMENT & DEDICATION** | Willing to provide commitment to an organisation.

WORK EXPERIENCE

- **RETAIL ASSISTANT** | JAN 2002 - DECEMBER 2002
Working in a high turnover retail store. Worked full time hours and assisted with store display.
- **VOLUNTEER** | JAN 1999 - DECEMBER 2000
Year 7 Buddy | High School

PROFILE

Eles cum reheni utectamus
eaquae volorum assi ipsanda
ereptatibus aliquodis ad qui bea-
tendit que num volorerum quam
rem re possequis doloremporum
ut ab inveruptam vente sintum re
esseditatur, sit acepero repudior
adit volorempore nobis sollute
ventur amet et quevidis

SKILLS

- **DRAWING**
- **CREATIVE THINKING**
- **PAINTING**
- **SCULPTURE**
- **ACTING + PERFORMANCE**

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EXAMPLE:
Belynda Smith

EXAMPLE:
Lauren Geaney



03	DRAWINGS
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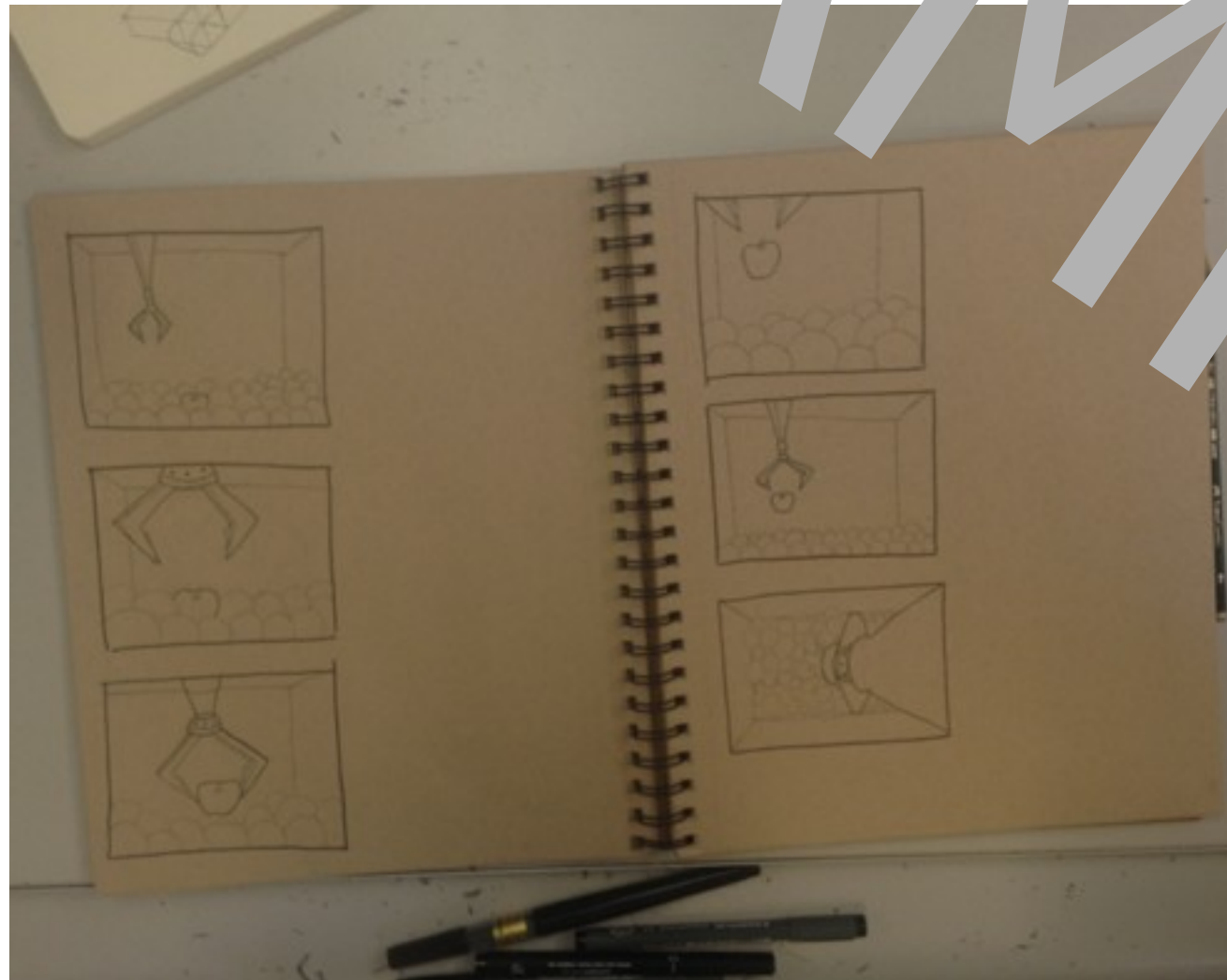
Illustrations and drawings can be colour or black and white. They can be drawings from school projects, drawings you do as a hobby, life drawings or fine art. Preferably show hand drawings but digital drawings are acceptable. Do not show drawings that have been traced off an existing drawing by someone else. Show a variety of your drawing skills. The drawings do not specifically have to relate to 3D animation but should show your creativity, your personal design ideas and your observational skills. The example drawings shown here are by current students and show a variety of the style of drawing you will be required to do.



04

MODELS + STORYBOARDS

Any material can be used to create your models. You can show sculptures, character development, jewellery design or industrial design. The works should demonstrate your design thinking skills, your creativity and your 3D spatial awareness. Storyboards can be used to show your design process, your ideation and storytelling skills. The examples here have been developed for final year exhibition work by current students, but demonstrate the examples of media types that you can submit.



05	FLIPBOOKS + STOP MOTION ANIMATION
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Click on the image to view the animation



Source: Wikimedia commons Moving_Penny.gif

Flip books you have created or stop motion animations can be submitted as part of your portfolio. If you have uploaded these to Vimeo or YouTube provide the URL. If you have recorded the design process of creating the flip book or animation include this as well. These should demonstrate your skills in understanding and creating moving images and experience in using different types of media.



Source: Wikimedia commons Flipbook_posproduction.jpg



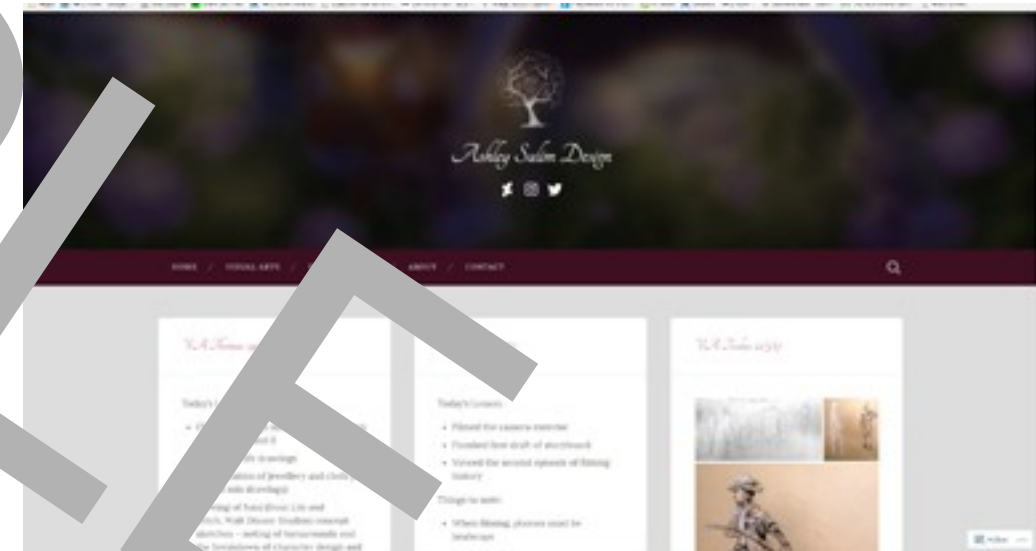
06 GRAPHIC |WEB DESIGN

EXAMPLE:
Melissa Tulunay

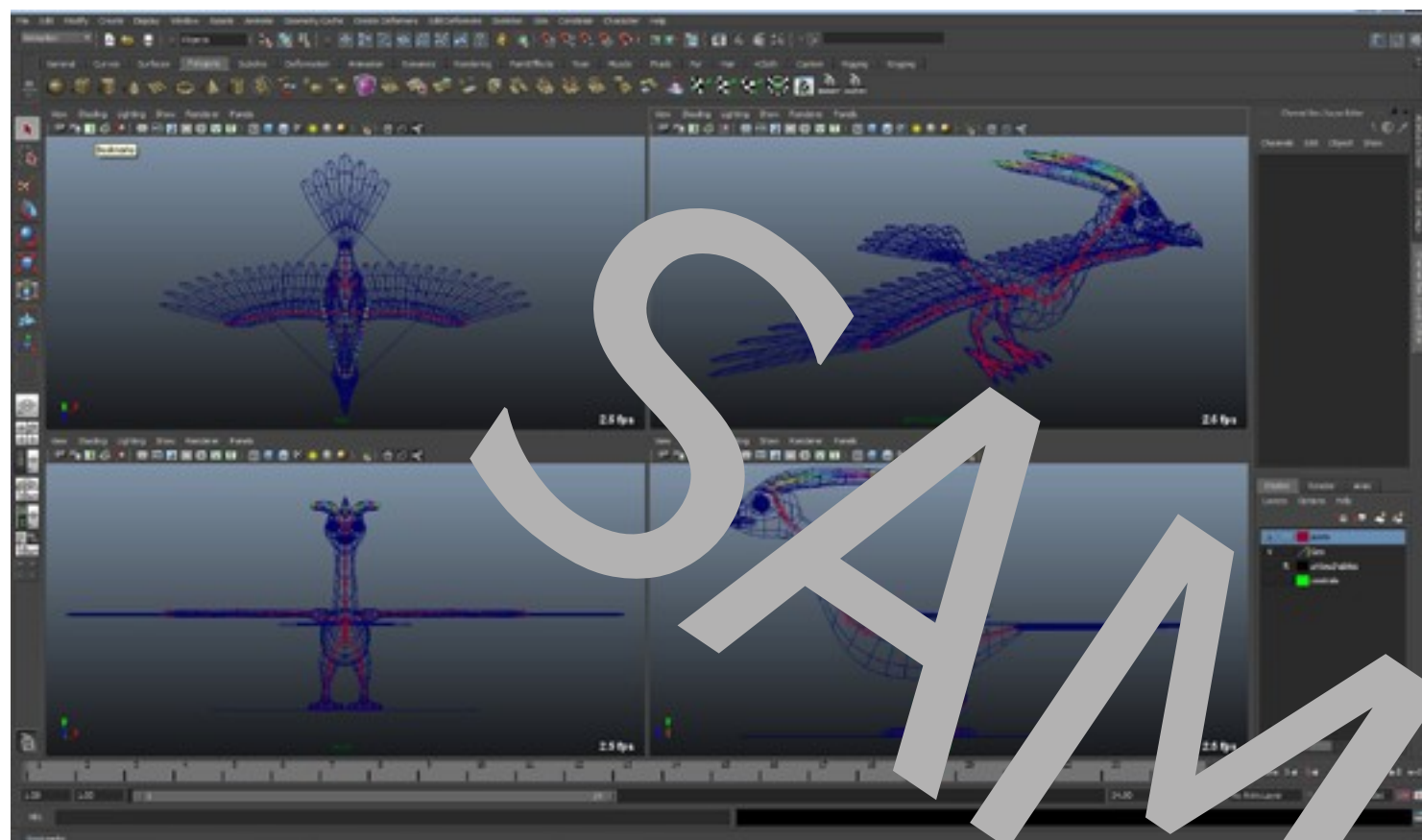
Graphic or web design examples can be included in your portfolio. If you have a blog or a digital portfolio online, provide the URL. These examples should demonstrate your creativity and visual analysis, your artistic, digital and technical skills.



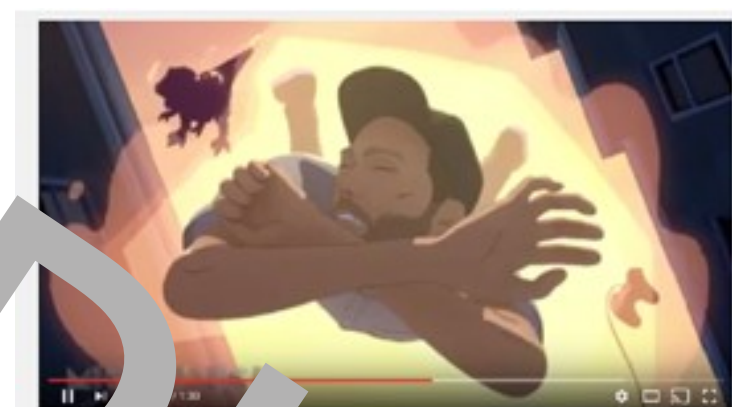
EXAMPLE:
Chris Calero



EXAMPLE:
Ashley Salim



EXAMPLE:
LEWES KNIGHT - Final Image - MAYA



EXAMPLE:
LEWES KNIGHT - Work in progress - MAYA

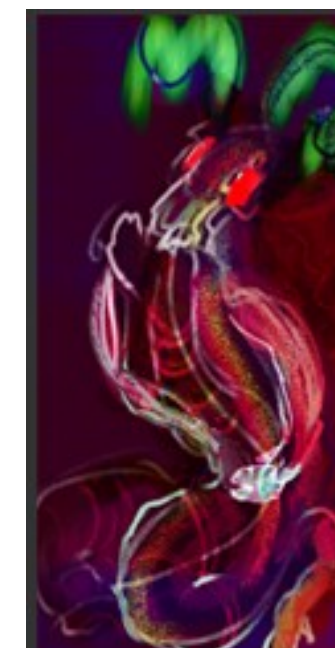
EXAMPLE:
MILLY MORTENSEN
https://www.youtube.com/watch?v=m0_5cql6q-M

7	DIGITAL MEDIA
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EXAMPLE:
LEWES KNIGHT

Digital media can include images created by you, using modelling, rendering, graphics or video programs, film/video production and or photography. You can include artworks, environments, maquettes and short films. If you have digital work online include the weblink in your portfolio.

You will need to identify the software you have used to create digital images and describe clearly what part of the work that is completely yours and parts of the work you collaborated on. Images of the work in progress are as important as images of the final result. These should reflect your creativity, presentation skills, spatial awareness and digital skills.



EXAMPLE:
Patrick Batterham-Love

SAMPLE