

COURSE CODE

ICT40915

COURSE

Certificate IV in Digital and Interactive Games

ENROL TODAY

TAFENSW.EDU.AU or 131 601

WHY CHOOSE TAFE NSW?



Opens career doors. Our industry relationships lead many students directly into work with a range of employers including agencies, studios, galleries and fashion houses.



Global prospects. TAFE NSW graduates possess the technical knowledge, creative-thinking and specialised skills that are highly sought after by employers around the world.



State-of-the-art facilities. Purpose-built creative studios and industry standard software mean you will master the same tools of the trade as leading professionals.



Industry exposure. TAFE NSW partners with industry to provide you with hands-on experience through networking, sponsor programs, competitions, talks, lectures and other creative industry events.



Recognised and respected. TAFE NSW has built its reputation on delivering trusted, industry aligned and nationally recognised training for over 130 years.

Certificate IV in Digital and Interactive Games

National Course Code: ICT40915 | TAFE NSW Code: ICT40915-01V03-19MTD-125

Qualification Level	Certificate IV
Study Type	PT Evening
Course Start Date	Enquire Now
Hours Per Week	8
Duration	36 Weeks
Delivery Locations	Mount Drutt College
Course Fees	Enquire
Course Features	Nationally Recognised Training This training is subsidised by the NSW Government

Course Description

This qualification provides the skills and knowledge for an individual to be competent in supporting the design, development and programming of basic digital games briefs as part of a larger development team. The qualification has a small suite of core units with an opportunity to select units from specialist groups of electives across the different artistic or programming fields of the industry.

Licensing/Regulatory Information

No licensing, legislative or certification requirements apply to this qualification at the time of publication.

Entry Requirements

There are no entry requirements for this qualification.

Offering Entry Requirements and Information

While there are no formal entry requirements for this course, it is suggested that learners with no previous experience in games design or development should first complete the CUA31015 - Certificate III in Screen and Media (with a focus on Games Design and Digital Media) at Mt Drutt prior to attempting this course.

Information Sessions and more about the course

We have no information sessions scheduled at this time. Please contact the TAFE NSW Contact Centre

on 131601 for more information.

This course focuses on Games Development including: Games Coding, Games Design, 2D and 3D Models and Animations, Visual Effects and Professional Skills for working in the Games industry.

Upon successful completion of Certificate IV in Digital and Interactive Games, you may be eligible for course credit to study the following qualifications:

ICT50915 Diploma of Digital Media Technologies

ICT50215 Diploma of Digital and Interactive Games

Requirements to successfully complete this qualification include:

Access and use of a computer and a internet connection (at TAFE NSW or home)

Attendance

This course will be delivered 2 evenings per week over 36 weeks (1 Year) from 6 am to 10 pm at Mt Druitt campus along with other workshops. (subject to change)

Fee Details

Depending on your previous qualifications and experience your fee may decrease from the maximum shown.

Payment by instalment may also be available. Your fee and eligibility for concession/exemption will be calculated and confirmed during the enrolment process.

Required Equipment, include:

- USB or Portable Harddrive
- Pen and Paper

Incidental Cost

- Student Association - \$20.00

How to Enrol

Enrolments will open from 14 October 2019 for our February 2020 intake.

To find out more information on this course including the next start date, submit an online enquiry by clicking the **Enquire Now** button on this page, or call 131 601 during business hours* to chat with a member of our friendly customer service team.

*Our customer service team are available from Monday to Friday, 9am to 5pm AEST.

Enrolling with us is easy, though the exact process does depend on your course and any prerequisites that go with it.

Be sure to read your chosen course information carefully to make sure it is the right qualification, location and study type for you.

Enrol and pay online via our secure payment gateway to secure your place.

As you progress through the enrolment process you will be prompted to provide additional information.

If you are interested in studying as a Trainee or Apprentice please call 131 601 for full details.

Units

ICTGAM401	Produce an interactive game
ICTICT418	Contribute to copyright, ethics and privacy in an ICT environment
ICTICT419	Work effectively in the digital media industry
BSBWHS304	Participate effectively in WHS communication and consultation processes
BSBCRT401	Articulate, present and debate ideas
CUAANM301	Create 2D digital animations
CUAANM302	Create 3D digital animations
CUAANM303	Create 3D digital models
CUAPPM407	Create storyboards
ICTDMT403	Produce and edit digital images
ICTGAM402	Identify and apply principles of games design and game playing
ICTGAM403	Create design documents for interactive games
ICTGAM413	Design and create 3-D digital models
ICTPRG301	Apply introductory programming techniques
ICTPRG405	Automate processes
CUADRA201	Develop drawing skills