



TAFE NSW

# DIPLOMA OF INFORMATION TECHNOLOGY (GAME ART AND DESIGN)

COURSE CODE:

**ICT50220**

## WHY CHOOSE TAFE NSW?



**Opens career doors.** Our industry relationships lead many students directly into work with a range of employers including agencies, studios, galleries and fashion houses.



**Global prospects.** TAFE NSW graduates possess the technical knowledge, creative-thinking and specialised skills that are highly sought after by employers around the world.



**State-of-the-art facilities.** Purpose-built creative studios and industry standard software mean you will master the same tools of the trade as leading professionals.



**Industry exposure.** TAFE NSW partners with industry to provide you with hands-on experience through networking, sponsor programs, competitions, talks, lectures and other creative industry events.



**Recognised and respected.** TAFE NSW has built its reputation on delivering trusted, industry aligned and nationally recognised training for over 130 years.

**ENROL TODAY**  
**TAFENSW.EDU.AU**  
**131 601**

**BE AMBITIOUS**

**COURSE CODE**

ICT50220

**QUALIFICATION**

Diploma of Information Technology (Game Art and Design)

**TRAINING PACKAGE ENTRY REQUIREMENTS:****ENTRY REQUIREMENTS**

To be eligible for this course, you need to demonstrate the following:

- A Certificate IV in Information Technology (Gaming Development) or its equivalent, as evidenced by a copy of your transcript, or
- That you have the appropriate skills and knowledge in developing 3D games and drawing game art, as evidenced by a teacher-assessed interview. We will contact you to arrange a suitable time for your interview



- **Traineeship Allowed**
- **VET Student Loans Available**
- **On campus, Combination**
- **Full Time**

**CAREER OPPORTUNITIES****IT Office Manager,  
General Application  
Support Officer****OVERVIEW**

The nationally recognised Diploma of Information Technology (Game Art and Design) builds your animation and game design skills so you can become a games artist or games designer and developer. Help create high-quality 3-D visuals for immersive digital games, film and TV.

**LEARN NEW SKILLS**

Through a mix of theory and practical coursework, learn to:

- Create design concepts for digital games and 3D media
- Design and create models for 3D and digital effects environment
- Animate 3D characters for digital games
- Create interactive 3D environments for digital games
- Apply Intellectual Property (IP), ethics and privacy in ICT environments
- Manage client problems

**DEVELOP YOUR TALENT**

Develop the attributes to help you get ahead:

- A passion for visual effects in gaming and/or film and TV
- Creativity
- Attention to detail
- The desire to continue learning and updating their skills
- Strong workplace communication skills
- The ability to work to a deadline

**ACHIEVE YOUR GOALS**

Completing this course provides you with:

- A nationally recognised qualification at Diploma level
- A strong pathway to continue your study and enhance your career opportunities
- In-demand games development skills

**Career opportunities:**

- Games designer and developer
- Games artist
- Animator
- Video game system designer
- Games producer

## GROW YOUR CAREER

Take your career further with the:

- Advanced Diploma of Screen and Media
- Bachelor of 3D Art and Animation

CAMPUS	STUDY MODE	START DATE	DURATION	MAX FEE IF ELIGIBLE FOR SUBSIDY	HOURS PER WEEK
Nirimba (Focusing on Game Art and Design)	Full Time, Combination	18 Jul 2022	1 year	Enquire	20
St Leonards	Full Time, On campus	18 Jul 2022	18 weeks	Enquire	20